

## **RabbitMQ .NET client library API guide**

## Table of Contents

<b><u>RabbitMQ .NET client library API guide</u></b> .....	<b>1</b>
<u>Copyright</u> .....	1
<u>License</u> .....	1
<b><u>Master Index</u></b> .....	<b>2</b>
<u>Namespaces</u> .....	2
<u>Types</u> .....	2
<b><u>Namespace RabbitMQ.Client</u></b> .....	<b>8</b>
<u>Summary</u> .....	8
<u>Types</u> .....	8
<b><u>public class AmqpTcpEndpoint</u></b> .....	<b>10</b>
<u>Summary</u> .....	10
<u>Para</u> .....	10
<u>Field Summary</u> .....	10
<u>Property Summary</u> .....	10
<u>Constructor Summary</u> .....	10
<u>Method Summary</u> .....	11
<u>Field Detail</u> .....	11
<u>public const int DefaultAmqpSslPort</u> .....	11
<u>public const int UseDefaultPort</u> .....	11
<u>Property Detail</u> .....	11
<u>public string HostName (rw)</u> .....	11
<u>public int Port (rw)</u> .....	11
<u>public IProtocol Protocol (rw)</u> .....	11
<u>public SslOption Ssl (rw)</u> .....	12
<u>Constructor Detail</u> .....	12
<u>AmqpTcpEndpoint</u> .....	12
<u>AmqpTcpEndpoint</u> .....	12
<u>AmqpTcpEndpoint</u> .....	12
<u>AmqpTcpEndpoint</u> .....	12
<u>AmqpTcpEndpoint</u> .....	13
<u>AmqpTcpEndpoint</u> .....	13
<u>AmqpTcpEndpoint</u> .....	13
<u>AmqpTcpEndpoint</u> .....	13
<u>AmqpTcpEndpoint</u> .....	14
<u>AmqpTcpEndpoint</u> .....	14
<u>Method Detail</u> .....	14
<u>Equals</u> .....	14
<u>GetHashCode</u> .....	14
<u>Parse</u> .....	14
<u>ParseMultiple</u> .....	15
<u>ToString</u> .....	15
<b><u>Namespace RabbitMQ.Client.Content</u></b> .....	<b>16</b>
<u>Summary</u> .....	16
<u>Types</u> .....	16
<b><u>public class BasicMessageBuilder</u></b> .....	<b>17</b>
<u>Summary</u> .....	17
<u>Field Summary</u> .....	17
<u>Property Summary</u> .....	17
<u>Constructor Summary</u> .....	17
<u>Method Summary</u> .....	17
<u>Field Detail</u> .....	17
<u>public const int DefaultAccumulatorSize</u> .....	17
<u>Property Detail</u> .....	18
<u>public virtual final Stream BodyStream (r)</u> .....	18
<u>public virtual final IDictionary&lt;string,object&gt; Headers (r)</u> .....	18

## Table of Contents

<b><u>public class BasicMessageBuilder</u></b>	
<u>public IBasicProperties Properties (r)</u> .....	18
<u>public NetworkBinaryWriter Writer (r)</u> .....	18
<u>Constructor Detail</u> .....	18
<u>BasicMessageBuilder</u> .....	18
<u>BasicMessageBuilder</u> .....	18
<u>Method Detail</u> .....	19
<u>GetContentBody</u> .....	19
<u>GetContentHeader</u> .....	19
<u>GetDefaultContentType</u> .....	19
<u>RawWrite</u> .....	19
<u>RawWrite</u> .....	19
<u>RawWrite</u> .....	20
<b><u>Namespace RabbitMQ.Client.Events</u></b> .....	<b>21</b>
<u>Summary</u> .....	21
<u>Types</u> .....	21
<b><u>public class BasicAckEventArgs</u></b> .....	<b>22</b>
<u>Summary</u> .....	22
<u>Property Summary</u> .....	22
<u>Constructor Summary</u> .....	22
<u>Property Detail</u> .....	22
<u>public ulong DeliveryTag (rw)</u> .....	22
<u>public bool Multiple (rw)</u> .....	22
<u>Constructor Detail</u> .....	22
<u>BasicAckEventArgs</u> .....	22
<b><u>Namespace RabbitMQ.Client.Exceptions</u></b> .....	<b>23</b>
<u>Summary</u> .....	23
<u>Types</u> .....	23
<b><u>public class AlreadyClosedException</u></b> .....	<b>24</b>
<u>Summary</u> .....	24
<u>Constructor Summary</u> .....	24
<u>Constructor Detail</u> .....	24
<u>AlreadyClosedException</u> .....	24
<b><u>Namespace RabbitMQ.Client.MessagePatterns</u></b> .....	<b>25</b>
<u>Summary</u> .....	25
<u>Types</u> .....	25
<b><u>public class SimpleRpcClient</u></b> .....	<b>26</b>
<u>Summary</u> .....	26
<u>Remarks</u> .....	26
<u>Property Summary</u> .....	26
<u>Event Summary</u> .....	26
<u>Constructor Summary</u> .....	27
<u>Method Summary</u> .....	27
<u>Property Detail</u> .....	27
<u>public PublicationAddress Address (rw)</u> .....	27
<u>public IModel Model (r)</u> .....	27
<u>public Subscription Subscription (r)</u> .....	28
<u>public int TimeoutMilliseconds (rw)</u> .....	28
<u>Event Detail</u> .....	28
<u>EventHandler Disconnected</u> .....	28
<u>EventHandler TimedOut</u> .....	28
<u>Constructor Detail</u> .....	28
<u>SimpleRpcClient</u> .....	28
<u>SimpleRpcClient</u> .....	29

## Table of Contents

<b><u>public class SimpleRpcClient</u></b>	
<u>SimpleRpcClient</u> .....	29
<u>SimpleRpcClient</u> .....	29
<u>Method Detail</u> .....	29
<u>Call</u> .....	29
<u>Call</u> .....	30
<u>Call</u> .....	30
<u>Call</u> .....	31
<u>Cast</u> .....	31
<u>Close</u> .....	32
<u>OnDisconnected</u> .....	32
<u>OnTimedOut</u> .....	32
<b><u>Namespace RabbitMQ.Util</u></b> .....	<b>33</b>
<u>Summary</u> .....	33
<u>Types</u> .....	33
<b><u>public class BlockingCell</u></b> .....	<b>34</b>
<u>Summary</u> .....	34
<u>Remarks</u> .....	34
<u>Property Summary</u> .....	34
<u>Constructor Summary</u> .....	34
<u>Method Summary</u> .....	34
<u>Property Detail</u> .....	34
<u>public object Value (rw)</u> .....	34
<u>Constructor Detail</u> .....	34
<u>BlockingCell</u> .....	34
<u>Method Detail</u> .....	34
<u>GetValue</u> .....	34
<u>validatedTimeout</u> .....	35

# RabbitMQ .NET client library API guide

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# Master Index

## Namespaces

Namespace	Summary
<u><a href="#">RabbitMQ.Client</a></u>	Main public API to the RabbitMQ .NET AMQP client library.
<u><a href="#">RabbitMQ.Client.Content</a></u>	Public API for construction and analysis of messages that are binary-compatible with messages produced and consumed by QPid's JMS compatibility layer.
<u><a href="#">RabbitMQ.Client.Events</a></u>	Public API for various events and event handlers that are part of the AMQP client library.
<u><a href="#">RabbitMQ.Client.Exceptions</a></u>	Public API for exceptions visible to the user of the AMQP client library.
<u><a href="#">RabbitMQ.Client.MessagePatterns</a></u>	Public API for high-level helper classes and interface for common ways of using the AMQP client library.
<u><a href="#">RabbitMQ.Util</a></u>	Internal. Utility classes.

## Types

Type	Summary
<u><a href="#">RabbitMQ.Client.AmqpTcpEndpoint</a></u>	Represents a TCP-addressable AMQ peer, including the protocol variant use, and a host name and port number.
<u><a href="#">RabbitMQ.Client.AmqpTimestamp</a></u>	Structure holding an AMQP timestamp, a posix 64-bit time_t.
<u><a href="#">RabbitMQ.Client.AmqpVersion</a></u>	Represents a version of the AMQP specification.
<u><a href="#">RabbitMQ.Client.AuthMechanism</a></u>	A pluggable authentication mechanism.
<u><a href="#">RabbitMQ.Client.AuthMechanismFactory</a></u>	(undocumented)
<u><a href="#">RabbitMQ.Client.BasicGetResult</a></u>	Represents Basic.GetOk responses from the server.
<u><a href="#">RabbitMQ.Client.BinaryTableValue</a></u>	Wrapper for a byte[]. May appear as values read from and written to AMQP field tables.
<u><a href="#">RabbitMQ.Client.ConnectionFactory</a></u>	Main entry point to the RabbitMQ .NET AMQP client API. Constructs IConnection instances.
<u><a href="#">RabbitMQ.Client.ConnectionFactory.ObtainSocket</a></u>	(undocumented)
<u><a href="#">RabbitMQ.Client.Content.BasicMessageBuilder</a></u>	Framework for constructing various types of AMQP Basic-class application messages.
<u><a href="#">RabbitMQ.Client.Content.BasicMessageReader</a></u>	Framework for analyzing various types of AMQP Basic-class application messages.
<u><a href="#">RabbitMQ.Client.Content.BytesMessageBuilder</a></u>	Constructs AMQP Basic-class messages binary-compatible with QPid's "BytesMessage" wire encoding.
<u><a href="#">RabbitMQ.Client.Content.BytesMessageReader</a></u>	Analyzes AMQP Basic-class messages binary-compatible with QPid's "BytesMessage" wire encoding.
<u><a href="#">RabbitMQ.Client.Content.BytesWireFormatting</a></u>	Internal support class for use in reading and writing information binary-compatible with QPid's "BytesMessage" wire encoding.

## RabbitMQ .NET client library API guide

<a href="#"><u>RabbitMQ.Client.Content.IBytesMessageBuilder</u></a>	Interface for constructing messages binary-compatible with QPid's "BytesMessage" wire encoding.
<a href="#"><u>RabbitMQ.Client.Content.IBytesMessageReader</u></a>	Analyzes messages binary-compatible with QPid's "BytesMessage" wire encoding.
<a href="#"><u>RabbitMQ.Client.Content.IMapMessageBuilder</u></a>	Interface for constructing messages binary-compatible with QPid's "MapMessage" wire encoding.
<a href="#"><u>RabbitMQ.Client.Content.IMapMessageReader</u></a>	Analyzes messages binary-compatible with QPid's "MapMessage" wire encoding.
<a href="#"><u>RabbitMQ.Client.Content.IMessageBuilder</u></a>	Interface for constructing application messages.
<a href="#"><u>RabbitMQ.Client.Content.IMessageReader</u></a>	Interface for analyzing application messages.
<a href="#"><u>RabbitMQ.Client.Content.IStreamMessageBuilder</u></a>	Interface for constructing messages binary-compatible with QPid's "StreamMessage" wire encoding.
<a href="#"><u>RabbitMQ.Client.Content.IStreamMessageReader</u></a>	Analyzes messages binary-compatible with QPid's "StreamMessage" wire encoding.
<a href="#"><u>RabbitMQ.Client.Content.MapMessageBuilder</u></a>	Constructs AMQP Basic-class messages binary-compatible with QPid's "MapMessage" wire encoding.
<a href="#"><u>RabbitMQ.Client.Content.MapMessageReader</u></a>	Analyzes AMQP Basic-class messages binary-compatible with QPid's "MapMessage" wire encoding.
<a href="#"><u>RabbitMQ.Client.Content.MapWireFormatting</u></a>	Internal support class for use in reading and writing information binary-compatible with QPid's "MapMessage" wire encoding.
<a href="#"><u>RabbitMQ.Client.Content.PrimitiveParser</u></a>	Utility class for extracting typed values from strings.
<a href="#"><u>RabbitMQ.Client.Content.StreamMessageBuilder</u></a>	Constructs AMQP Basic-class messages binary-compatible with QPid's "StreamMessage" wire encoding.
<a href="#"><u>RabbitMQ.Client.Content.StreamMessageReader</u></a>	Analyzes AMQP Basic-class messages binary-compatible with QPid's "StreamMessage" wire encoding.
<a href="#"><u>RabbitMQ.Client.Content.StreamWireFormatting</u></a>	Internal support class for use in reading and writing information binary-compatible with QPid's "StreamMessage" wire encoding.
<a href="#"><u>RabbitMQ.Client.Content.StreamWireFormattingTag</u></a>	Tags used in parsing and generating StreamWireFormatting message bodies.
<a href="#"><u>RabbitMQ.Client.DefaultBasicConsumer</u></a>	Useful default/base implementation of IBasicConsumer. Subclass and override HandleBasicDeliver in application code.
<a href="#"><u>RabbitMQ.Client.Events.BasicAckEventArgs</u></a>	Contains all the information about a message acknowledged from an AMQP broker within the Basic content-class.
<a href="#"><u>RabbitMQ.Client.Events.BasicAckEventHandler</u></a>	

## RabbitMQ .NET client library API guide

<u><a href="#">RabbitMQ.Client.Events.BasicDeliverEventArgs</a></u>	Delegate used to process Basic.Ack events.
<u><a href="#">RabbitMQ.Client.Events.BasicDeliverEventHandler</a></u>	Contains all the information about a message delivered from an AMQP broker within the Basic content-class. Delegate used to process Basic.Deliver events.
<u><a href="#">RabbitMQ.Client.Events.BasicNackEventArgs</a></u>	Contains all the information about a message nack'd from an AMQP broker within the Basic content-class.
<u><a href="#">RabbitMQ.Client.Events.BasicNackEventHandler</a></u>	Delegate used to process Basic.Nack events.
<u><a href="#">RabbitMQ.Client.Events.BasicRecoverOkEventHandler</a></u>	Delegate used to process Basic.RecoverOk events.
<u><a href="#">RabbitMQ.Client.Events.BasicReturnEventArgs</a></u>	Contains all the information about a message returned from an AMQP broker within the Basic content-class.
<u><a href="#">RabbitMQ.Client.Events.BasicReturnEventHandler</a></u>	Delegate used to process Basic.Return events.
<u><a href="#">RabbitMQ.Client.Events.CallbackExceptionEventArgs</a></u>	Describes an exception that was thrown during the library's invocation of an application-supplied callback handler.
<u><a href="#">RabbitMQ.Client.Events.CallbackExceptionEventHandler</a></u>	Callback invoked when other callbacks throw unexpected exceptions.
<u><a href="#">RabbitMQ.Client.Events.ConnectionBlockedEventArgs</a></u>	Event relating to connection being blocked
<u><a href="#">RabbitMQ.Client.Events.ConnectionBlockedEventHandler</a></u>	Delegate used to process connection blocked events.
<u><a href="#">RabbitMQ.Client.Events.ConnectionShutdownEventHandler</a></u>	Delegate used to process connection shutdown notifications.
<u><a href="#">RabbitMQ.Client.Events.ConnectionUnblockedEventHandler</a></u>	Delegate used to process connection unblocked events.
<u><a href="#">RabbitMQ.Client.Events.ConsumerCancelledEventHandler</a></u>	Delegate used to process consumer cancellations.
<u><a href="#">RabbitMQ.Client.Events.ConsumerEventArgs</a></u>	Event relating to a successful consumer registration or cancellation.
<u><a href="#">RabbitMQ.Client.Events.ConsumerEventHandler</a></u>	Callback for events relating to consumer registration and cancellation.
<u><a href="#">RabbitMQ.Client.Events.ConsumerShutdownEventHandler</a></u>	Callback for events relating to consumer shutdown.
<u><a href="#">RabbitMQ.Client.Events.EventingBasicConsumer</a></u>	Experimental class exposing an IBasicConsumer's methods as separate events.
<u><a href="#">RabbitMQ.Client.Events.FlowControlEventArgs</a></u>	Event relating to flow control
<u><a href="#">RabbitMQ.Client.Events.FlowControlEventHandler</a></u>	Delegate used to process flow control events.
<u><a href="#">RabbitMQ.Client.Events.ModelShutdownEventHandler</a></u>	Delegate used to process model shutdown notifications.
<u><a href="#">RabbitMQ.Client.Exceptions.AlreadyClosedException</a></u>	Thrown when the application tries to make use of a session or connection that has already been shut down.
<u><a href="#">RabbitMQ.Client.Exceptions.AuthenticationFailureException</a></u>	Thrown when the cause is an authentication failure.



## RabbitMQ .NET client library API guide

[RabbitMQ.Client.Exceptions.BrokerUnreachableException](#)

Thrown when no connection could be opened during a `ConnectionFactory.CreateConnection` attempt.

[RabbitMQ.Client.Exceptions.ChannelAllocationException](#)

Thrown when a `SessionManager` cannot allocate a new channel number, or the requested channel number is already in use.

[RabbitMQ.Client.Exceptions.ConnectFailureException](#)

Thrown when a connection to the broker fails

[RabbitMQ.Client.Exceptions.OperationInterruptedException](#)

Thrown when a session is destroyed during an RPC call to a broker. For example, if a TCP connection dropping causes the destruction of a session in the middle of a `QueueDeclare` operation, an `OperationInterruptedException` will be thrown to the caller of `IModel.QueueDeclare`.

[RabbitMQ.Client.Exceptions.PacketNotRecognizedException](#)

Thrown to indicate that the peer didn't understand the packet received from the client. Peer sent default message describing protocol version it is using and transport parameters

[RabbitMQ.Client.Exceptions.PossibleAuthenticationFailureException](#)

Thrown when the likely cause is an authentication failure.

[RabbitMQ.Client.Exceptions.ProtocolVersionMismatchException](#)

Thrown to indicate that the peer does not support the wire protocol version we requested immediately after opening the TCP socket.

[RabbitMQ.Client.Exceptions.UnexpectedMethodException](#)

Thrown when the model receives an RPC reply that it wasn't expecting.

[RabbitMQ.Client.Exceptions.UnsupportedMethodException](#)

Thrown when the model receives an RPC request it cannot satisfy.

[RabbitMQ.Client.Exceptions.UnsupportedMethodFieldException](#)

Thrown when the model cannot transmit a method field because the version of the protocol the model is implementing does not contain a definition for the field in question.

[RabbitMQ.Client.Exceptions.WireFormattingException](#)

Thrown when the wire-formatting code cannot encode a particular `.NET` value to AMQP protocol format.

[RabbitMQ.Client.ExchangeType](#)

Convenience class providing compile-time names for standard exchange types.

[RabbitMQ.Client.ExternalMechanism](#)

(undocumented)

[RabbitMQ.Client.ExternalMechanismFactory](#)

(undocumented)

[RabbitMQ.Client.IBasicConsumer](#)

Consumer interface for Basic content-class. Used to receive messages from a queue by subscription.

[RabbitMQ.Client.IBasicProperties](#)

Common AMQP Basic content-class headers interface, spanning the union of the functionality offered by versions 0-8, 0-8qpid, 0-9 and 0-9-1 of AMQP.

[RabbitMQ.Client.IConnection](#)

Main interface to an AMQP connection.

## RabbitMQ .NET client library API guide

<a href="#"><u>RabbitMQ.Client.IContentHeader</u></a>	A decoded AMQP content header frame.
<a href="#"><u>RabbitMQ.Client.IFileProperties</u></a>	Common AMQP File content-class headers interface, spanning the union of the functionality offered by versions 0-8, 0-8qpid, 0-9 and 0-9-1 of AMQP.
<a href="#"><u>RabbitMQ.Client.IMethod</u></a>	A decoded AMQP method frame.
<a href="#"><u>RabbitMQ.Client.IModel</u></a>	Common AMQP model, spanning the union of the functionality offered by versions 0-8, 0-8qpid, 0-9 and 0-9-1 of AMQP.
<a href="#"><u>RabbitMQ.Client.IProtocol</u></a>	Object describing various overarching parameters associated with a particular AMQP protocol variant.
<a href="#"><u>RabbitMQ.Client.IStreamProperties</u></a>	Common AMQP Stream content-class headers interface, spanning the union of the functionality offered by versions 0-8, 0-8qpid, 0-9 and 0-9-1 of AMQP.
<a href="#"><u>RabbitMQ.Client.MessagePatterns.SimpleRpcClient</u></a>	Implements a simple RPC client.
<a href="#"><u>RabbitMQ.Client.MessagePatterns.SimpleRpcServer</u></a>	Implements a simple RPC service, responding to requests received via Subscription.
<a href="#"><u>RabbitMQ.Client.MessagePatterns.Subscription</u></a>	Manages a subscription to a queue on an exchange.
<a href="#"><u>RabbitMQ.Client.PlainMechanism</u></a>	(undocumented)
<a href="#"><u>RabbitMQ.Client.PlainMechanismFactory</u></a>	(undocumented)
<a href="#"><u>RabbitMQ.Client.Protocols</u></a>	Concrete, predefined IProtocol instances ready for use with ConnectionFactory.
<a href="#"><u>RabbitMQ.Client.PublicationAddress</u></a>	Container for an exchange name, exchange type and routing key, usable as the target address of a message to be published.
<a href="#"><u>RabbitMQ.Client.QueueDeclareOk</u></a>	(undocumented)
<a href="#"><u>RabbitMQ.Client.QueueingBasicConsumer</u></a>	Simple IBasicConsumer implementation that uses a SharedQueue to buffer incoming deliveries.
<a href="#"><u>RabbitMQ.Client.ShutdownEventArgs</u></a>	Information about the reason why a particular model, session, or connection was destroyed.
<a href="#"><u>RabbitMQ.Client.ShutdownInitiator</u></a>	Describes the source of a shutdown event.
<a href="#"><u>RabbitMQ.Client.ShutdownReportEntry</u></a>	Single entry object in the shutdown report that encapsulates description of the error which occurred during shutdown
<a href="#"><u>RabbitMQ.Client.SslHelper</u></a>	Represents an SslHelper which does the actual heavy lifting to set up an SSL connection, using the config options in an SslOption to make things cleaner
<a href="#"><u>RabbitMQ.Client.SslOption</u></a>	Represents a configurable SSL option used in setting up an SSL connection
<a href="#"><u>RabbitMQ.Util.BlockingCell</u></a>	

## RabbitMQ .NET client library API guide

[RabbitMQ.Util.DebugUtil](#)

[RabbitMQ.Util.Either](#)

[RabbitMQ.Util.EitherAlternative](#)

[RabbitMQ.Util.IntAllocator](#)

[RabbitMQ.Util.IntAllocator.IntervalList](#)

[RabbitMQ.Util.NetworkBinaryReader](#)

[RabbitMQ.Util.NetworkBinaryWriter](#)

[RabbitMQ.Util.SharedQueue](#)

[RabbitMQ.Util.SharedQueue<T>](#)

[RabbitMQ.Util.SharedQueueEnumerator<T>](#)

[RabbitMQ.Util.SynchronizedList<T>](#)

[RabbitMQ.Util.XmlUtil](#)

[Index](#)

A thread-safe single-assignment reference cell.

Miscellaneous debugging and development utilities.

Models the disjoint union of two alternatives, a "left" alternative and "right" alternative.

Used internally by class Either.

(undocumented)

(undocumented)

Subclass of BinaryReader that reads integers etc in correct network order.

Subclass of BinaryWriter that writes integers etc in correct network order.

A thread-safe shared queue implementation.

A thread-safe shared queue implementation.

Implementation of the IEnumerator interface, for permitting SharedQueue to be used in foreach loops.

(undocumented)

Miscellaneous helpful XML utilities.

# Namespace RabbitMQ.Client

## Summary

Main public API to the RabbitMQ .NET AMQP client library.

## Types

Type	Summary
<a href="#"><u>AmqpTcpEndpoint</u></a>	Represents a TCP-addressable AMQP peer, including the protocol variant to use, and a host name and port number.
<a href="#"><u>AmqpTimestamp</u></a>	Structure holding an AMQP timestamp, a posix 64-bit time_t.
<a href="#"><u>AmqpVersion</u></a>	Represents a version of the AMQP specification.
<a href="#"><u>AuthMechanism</u></a>	A pluggable authentication mechanism.
<a href="#"><u>AuthMechanismFactory</u></a>	(undocumented)
<a href="#"><u>BasicGetResult</u></a>	Represents Basic.GetOk responses from the server.
<a href="#"><u>BinaryTableValue</u></a>	Wrapper for a byte[]. May appear as values read from and written to AMQP field tables.
<a href="#"><u>ConnectionFactory</u></a>	Main entry point to the RabbitMQ .NET AMQP client API. Constructs IConnection instances.
<a href="#"><u>DefaultBasicConsumer</u></a>	Useful default/base implementation of IBasicConsumer. Subclass and override HandleBasicDeliver in application code.
<a href="#"><u>ExchangeType</u></a>	Convenience class providing compile-time names for standard exchange types.
<a href="#"><u>ExternalMechanism</u></a>	(undocumented)
<a href="#"><u>ExternalMechanismFactory</u></a>	(undocumented)
<a href="#"><u>IBasicConsumer</u></a>	Consumer interface for Basic content-class. Used to receive messages from a queue by subscription.
<a href="#"><u>IBasicProperties</u></a>	Common AMQP Basic content-class headers interface, spanning the union of the functionality offered by versions 0-8, 0-8qpid, 0-9 and 0-9-1 of AMQP.
<a href="#"><u>IConnection</u></a>	Main interface to an AMQP connection.
<a href="#"><u>IContentHeader</u></a>	A decoded AMQP content header frame.
<a href="#"><u>IFileProperties</u></a>	Common AMQP File content-class headers interface, spanning the union of the functionality offered by versions 0-8, 0-8qpid, 0-9 and 0-9-1 of AMQP.
<a href="#"><u>IMethod</u></a>	A decoded AMQP method frame.
<a href="#"><u>IModel</u></a>	Common AMQP model, spanning the union of the functionality offered by versions 0-8, 0-8qpid, 0-9 and 0-9-1 of AMQP.
<a href="#"><u>IProtocol</u></a>	Object describing various overarching parameters associated with a particular AMQP protocol variant.
<a href="#"><u>IStreamProperties</u></a>	Common AMQP Stream content-class headers interface, spanning the union of the functionality offered by versions 0-8, 0-8qpid, 0-9 and 0-9-1 of AMQP.
<a href="#"><u>ConnectionFactory.ObtainSocket</u></a>	(undocumented)
<a href="#"><u>PlainMechanism</u></a>	(undocumented)
<a href="#"><u>PlainMechanismFactory</u></a>	(undocumented)
<a href="#"><u>Protocols</u></a>	Concrete, predefined IProtocol instances ready for use with ConnectionFactory.
<a href="#"><u>PublicationAddress</u></a>	Container for an exchange name, exchange type and routing key, usable as the target address of a message to be published.
<a href="#"><u>QueueDeclareOk</u></a>	(undocumented)
<a href="#"><u>QueueingBasicConsumer</u></a>	Simple IBasicConsumer implementation that uses a SharedQueue to buffer incoming deliveries.

## RabbitMQ .NET client library API guide

### ShutdownEventArgs

Information about the reason why a particular model, session, or connection was destroyed.

### ShutdownInitiator

Describes the source of a shutdown event.

### ShutdownReportEntry

Single entry object in the shutdown report that encapsulates description of the error which occurred during shutdown

### SslHelper

Represents an SslHelper which does the actual heavy lifting to set up an SSL connection, using the config options in an SslOption to make things cleaner

### SslOption

Represents a configurable SSL option, used in setting up an SSL connection.

Index | Namespace RabbitMQ.Client

# public class AmqpTcpEndpoint

## Summary

Represents a TCP-addressable AMQP peer, including the protocol variant to use, and a host name and port number.

## Para

Some of the constructors take, as a convenience, a System.Uri instance representing an AMQP server address. The use of Uri here is not standardised - Uri is simply a convenient container for internet-address-like components. In particular, the Uri "Scheme" property is ignored: only the "Host" and "Port" properties are extracted.

## Field Summary

Flags	Type	Name	Summary
public const	int	<u>DefaultAmqpSslPort</u>	Indicates that the default port for the protocol should be used
public const	int	<u>UseDefaultPort</u>	(undocumented)

## Property Summary

Flags	Type	Name	Summary
public	string	<u>HostName</u> (rw)	Retrieve or set the hostname of this AmqpTcpEndpoint.
public	int	<u>Port</u> (rw)	Retrieve or set the port number of this AmqpTcpEndpoint. A port number of -1 causes the default port number for the IProtocol to be used.
public	<u>IProtocol</u>	<u>Protocol</u> (rw)	Retrieve or set the IProtocol of this AmqpTcpEndpoint.
public	<u>SslOption</u>	<u>Ssl</u> (rw)	Retrieve the SSL options for this AmqpTcpEndpoint. If not set, null is returned

## Constructor Summary

Flags	Name	Summary
public	<u>AmqpTcpEndpoint()</u>	Construct an AmqpTcpEndpoint with a hostname of "localhost", using the IProtocol from Protocols.FromEnvironment(), and the default port number of that IProtocol.
public	<u>AmqpTcpEndpoint(string hostName)</u>	Construct an AmqpTcpEndpoint with the given hostname, using the IProtocol from Protocols.FromEnvironment(), and the default port number of that IProtocol.
public	<u>AmqpTcpEndpoint(IProtocol protocol, Uri uri, SslOption ssl)</u>	Construct an AmqpTcpEndpoint with the given IProtocol, Uri and ssl options.
public	<u>AmqpTcpEndpoint(Uri uri)</u>	Construct an AmqpTcpEndpoint with the given Uri, using the IProtocol from Protocols.FromEnvironment().
public	<u>AmqpTcpEndpoint(IProtocol protocol, Uri uri)</u>	Construct an AmqpTcpEndpoint with the given IProtocol and Uri.
public	<u>AmqpTcpEndpoint(IProtocol protocol, string hostName, int portOrMinusOne)</u>	Construct an AmqpTcpEndpoint with the given IProtocol, hostname, and port number. If the port number is -1, the default port number for the IProtocol will be used.
public	<u>AmqpTcpEndpoint(IProtocol protocol, string hostName, int portOrMinusOne, SslOption ssl)</u>	Construct an AmqpTcpEndpoint with the given IProtocol, hostname, port number and ssl option. If the port number is -1, the default port number for the IProtocol will be used.
public	<u>AmqpTcpEndpoint(IProtocol protocol, string hostName)</u>	Construct an AmqpTcpEndpoint with the given IProtocol and hostname, using the default port for the IProtocol.
public		

## RabbitMQ .NET client library API guide

<u>AmqpTcpEndpoint(string hostName, int portOrMinusOne)</u>	Construct an AmqpTcpEndpoint with the given hostname and port number, using the IProtocol from Protocols.FromEnvironment(). If the port number is -1, the default port number for the IProtocol will be used.
public <u>AmqpTcpEndpoint(IProtocol protocol)</u>	Construct an AmqpTcpEndpoint with the given IProtocol, "localhost" as the hostname, and using the default port for the IProtocol.

### Method Summary

Flags	Name	Summary
public virtual	<u>bool Equals(object obj)</u>	Compares this instance by value (protocol, hostname, port) against another instance
public virtual	<u>int GetHashCode()</u>	Implementation of hash code depending on protocol, hostname and port, to line up with the implementation of Equals()
public static	<u>AmqpTcpEndpoint Parse(IProtocol protocol, string address)</u>	Construct an instance from a protocol and an address in "hostname:port" format.
public static	<u>AmqpTcpEndpoint[] ParseMultiple(IProtocol protocol, string addresses)</u>	Splits the passed-in string on ",", and passes the substrings to AmqpTcpEndpoint.Parse()
public virtual	<u>string ToString()</u>	Returns a URI-like string of the form amqp-PROTOCOL://HOSTNAME:PORTNUMBER

### Field Detail

#### public const int DefaultAmqpSslPort

##### Summary

Indicates that the default port for the protocol should be used

#### public const int UseDefaultPort

### Property Detail

#### public string HostName (rw)

##### Summary

Retrieve or set the hostname of this AmqpTcpEndpoint.

#### public int Port (rw)

##### Summary

Retrieve or set the port number of this AmqpTcpEndpoint. A port number of -1 causes the default port number for the IProtocol to be used.

#### public IProtocol Protocol (rw)

##### Summary

Retrieve or set the IProtocol of this AmqpTcpEndpoint.

**public SslOption Ssl (rw)****Summary**

Retrieve the SSL options for this AmqpTcpEndpoint. If not set, null is returned

**Constructor Detail****AmqpTcpEndpoint**

```
public AmqpTcpEndpoint()
```

**Summary**

Construct an AmqpTcpEndpoint with a hostname of "localhost", using the IProtocol from Protocols.FromEnvironment(), and the default port number of that IProtocol.

**AmqpTcpEndpoint**

```
public AmqpTcpEndpoint(string hostName)
```

<b>Parameters</b>	<b>Name</b>	<b>Type</b>
	hostName	string

**Summary**

Construct an AmqpTcpEndpoint with the given hostname, using the IProtocol from Protocols.FromEnvironment(), and the default port number of that IProtocol.

**AmqpTcpEndpoint**

```
public AmqpTcpEndpoint(IProtocol protocol, Uri uri, SslOption ssl)
```

<b>Parameters</b>	<b>Name</b>	<b>Type</b>
	protocol	<u>IProtocol</u>
	uri	Uri
	ssl	<u>SslOption</u>

**Summary**

Construct an AmqpTcpEndpoint with the given IProtocol, Uri and ssl options.

**Remarks**

Please see the class overview documentation for information about the Uri format in use.

**AmqpTcpEndpoint**

```
public AmqpTcpEndpoint(Uri uri)
```

<b>Parameters</b>	<b>Name</b>	<b>Type</b>
	uri	Uri

**Summary**

Construct an AmqpTcpEndpoint with the given Uri, using the IProtocol from Protocols.FromEnvironment().

**Remarks**

Please see the class overview documentation for information about the Uri format in use.



**AmqpTcpEndpoint**

```
public AmqpTcpEndpoint(IProtocol protocol, Uri uri)
```

	<b>Name</b>	<b>Type</b>
<b>Parameters</b>	protocol	<u>IProtocol</u>
	uri	Uri

**Summary**

Construct an AmqpTcpEndpoint with the given IProtocol and Uri.

**Remarks**

Please see the class overview documentation for information about the Uri format in use.

**AmqpTcpEndpoint**

```
public AmqpTcpEndpoint(IProtocol protocol, string hostName, int portOrMinusOne)
```

	<b>Name</b>	<b>Type</b>
<b>Parameters</b>	protocol	<u>IProtocol</u>
	hostName	string
	portOrMinusOne	int

**Summary**

Construct an AmqpTcpEndpoint with the given IProtocol, hostname, and port number. If the port number is -1, the default port number for the IProtocol will be used.

**AmqpTcpEndpoint**

```
public AmqpTcpEndpoint(IProtocol protocol, string hostName, int portOrMinusOne, SslOption ssl)
```

	<b>Name</b>	<b>Type</b>
<b>Parameters</b>	protocol	<u>IProtocol</u>
	hostName	string
	portOrMinusOne	int
	ssl	<u>SslOption</u>

**Summary**

Construct an AmqpTcpEndpoint with the given IProtocol, hostname, port number and ssl option. If the port number is -1, the default port number for the IProtocol will be used.

**AmqpTcpEndpoint**

```
public AmqpTcpEndpoint(IProtocol protocol, string hostName)
```

	<b>Name</b>	<b>Type</b>
<b>Parameters</b>	protocol	<u>IProtocol</u>
	hostName	string

**Summary**

Construct an AmqpTcpEndpoint with the given IProtocol and hostname, using the default port for the IProtocol.

## AmqpTcpEndpoint

```
public AmqpTcpEndpoint(string hostName, int portOrMinusOne)
```

	<b>Name</b>	<b>Type</b>
<b>Parameters</b>	hostName	string
	portOrMinusOne	int

### Summary

Construct an AmqpTcpEndpoint with the given hostname and port number, using the IProtocol from Protocols.FromEnvironment(). If the port number is -1, the default port number for the IProtocol will be used.

## AmqpTcpEndpoint

```
public AmqpTcpEndpoint(IProtocol protocol)
```

	<b>Name</b>	<b>Type</b>
<b>Parameters</b>	protocol	<u>IProtocol</u>

### Summary

Construct an AmqpTcpEndpoint with the given IProtocol, "localhost" as the hostname, and using the default port for the IProtocol.

## Method Detail

### Equals

```
public virtual bool Equals(object obj)
```

<b>Flags</b>	public virtual
<b>Return type</b>	bool
<b>Parameters</b>	
	obj    object

### Summary

Compares this instance by value (protocol, hostname, port) against another instance

### GetHashCode

```
public virtual int GetHashCode()
```

<b>Flags</b>	public virtual
<b>Return type</b>	int
<b>Summary</b>	

Implementation of hash code depending on protocol, hostname and port, to line up with the implementation of Equals()

### Parse

```
public static AmqpTcpEndpoint Parse(IProtocol protocol, string address)
```

<b>Flags</b>	public static
<b>Return type</b>	<u>AmqpTcpEndpoint</u>

## RabbitMQ .NET client library API guide

	<b>Name</b>	<b>Type</b>
<b>Parameters</b>	protocol	<u>IProtocol</u>
	address	string

### Summary

Construct an instance from a protocol and an address in "hostname:port" format.

### Remarks

If the address string passed in contains ":", it is split into a hostname and a port-number part. Otherwise, the entire string is used as the hostname, and the port-number is set to -1 (meaning the default number for the protocol variant specified). Hostnames provided as IPv6 must appear in square brackets ([]).

### ParseMultiple

```
public static AmqpTcpEndpoint[] ParseMultiple(IProtocol protocol, string addresses)
```

**Flags** public static

**Return type** AmqpTcpEndpoint[]

	<b>Name</b>	<b>Type</b>
--	-------------	-------------

<b>Parameters</b>	protocol	<u>IProtocol</u>
	addresses	string

### Summary

Splits the passed-in string on ",", and passes the substrings to AmqpTcpEndpoint.Parse()

### Remarks

Accepts a string of the form "hostname:port, hostname:port, ...", where the ":port" pieces are optional, and returns a corresponding array of AmqpTcpEndpoints.

### ToString

```
public virtual string ToString()
```

**Flags** public virtual

**Return type** string

### Summary

Returns a URI-like string of the form amqp-PROTOCOL://HOSTNAME:PORTNUMBER

### Remarks

This method is intended mainly for debugging and logging use.

[Index](#)

# Namespace RabbitMQ.Client.Content

## Summary

Public API for construction and analysis of messages that are binary-compatible with messages produced and consumed by QPid's JMS compatibility layer.

## Types

Type	Summary
<a href="#"><u>BasicMessageBuilder</u></a>	Framework for constructing various types of AMQP Basic-class application messages.
<a href="#"><u>BasicMessageReader</u></a>	Framework for analyzing various types of AMQP Basic-class application messages.
<a href="#"><u>BytesMessageBuilder</u></a>	Constructs AMQP Basic-class messages binary-compatible with QPid's "BytesMessage" wire encoding.
<a href="#"><u>BytesMessageReader</u></a>	Analyzes AMQP Basic-class messages binary-compatible with QPid's "BytesMessage" wire encoding.
<a href="#"><u>BytesWireFormatting</u></a>	Internal support class for use in reading and writing information binary-compatible with QPid's "BytesMessage" wire encoding.
<a href="#"><u>IBytesMessageBuilder</u></a>	Interface for constructing messages binary-compatible with QPid's "BytesMessage" wire encoding.
<a href="#"><u>IBytesMessageReader</u></a>	Analyzes messages binary-compatible with QPid's "BytesMessage" wire encoding.
<a href="#"><u>IMapMessageBuilder</u></a>	Interface for constructing messages binary-compatible with QPid's "MapMessage" wire encoding.
<a href="#"><u>IMapMessageReader</u></a>	Analyzes messages binary-compatible with QPid's "MapMessage" wire encoding.
<a href="#"><u>IMessageBuilder</u></a>	Interface for constructing application messages.
<a href="#"><u>IMessageReader</u></a>	Interface for analyzing application messages.
<a href="#"><u>IStreamMessageBuilder</u></a>	Interface for constructing messages binary-compatible with QPid's "StreamMessage" wire encoding.
<a href="#"><u>IStreamMessageReader</u></a>	Analyzes messages binary-compatible with QPid's "StreamMessage" wire encoding.
<a href="#"><u>MapMessageBuilder</u></a>	Constructs AMQP Basic-class messages binary-compatible with QPid's "MapMessage" wire encoding.
<a href="#"><u>MapMessageReader</u></a>	Analyzes AMQP Basic-class messages binary-compatible with QPid's "MapMessage" wire encoding.
<a href="#"><u>MapWireFormatting</u></a>	Internal support class for use in reading and writing information binary-compatible with QPid's "MapMessage" wire encoding.
<a href="#"><u>PrimitiveParser</u></a>	Utility class for extracting typed values from strings.
<a href="#"><u>StreamMessageBuilder</u></a>	Constructs AMQP Basic-class messages binary-compatible with QPid's "StreamMessage" wire encoding.
<a href="#"><u>StreamMessageReader</u></a>	Analyzes AMQP Basic-class messages binary-compatible with QPid's "StreamMessage" wire encoding.
<a href="#"><u>StreamWireFormatting</u></a>	Internal support class for use in reading and writing information binary-compatible with QPid's "StreamMessage" wire encoding.
<a href="#"><u>StreamWireFormattingTag</u></a>	Tags used in parsing and generating StreamWireFormatting message bodies.

[Index](#) | Namespace [RabbitMQ.Client.Content](#)

# public class BasicMessageBuilder

- implements [IMessageBuilder](#)

## Summary

Framework for constructing various types of AMQP Basic-class application messages.

## Field Summary

Flags	Type	Name	Summary
public const	int	<a href="#">DefaultAccumulatorSize</a>	By default, new instances of BasicMessageBuilder and its subclasses will have this much initial buffer space.

## Property Summary

Flags	Type	Name	Summary
public virtual final	Stream	<a href="#">BodyStream</a> (r)	Implement IMessageBuilder.BodyStream
public virtual final	IDictionary<string,object>	<a href="#">Headers</a> (r)	Implement IMessageBuilder.Headers
public	<a href="#">IBasicProperties</a>	<a href="#">Properties</a> (r)	Retrieve the IBasicProperties associated with this instance.
public	<a href="#">NetworkBinaryWriter</a>	<a href="#">Writer</a> (r)	Retrieve this instance's NetworkBinaryWriter writing to BodyStream.

## Constructor Summary

Flags	Name	Summary
public	<a href="#">BasicMessageBuilder(IModel model, int initialAccumulatorSize)</a>	Construct an instance ready for writing.
public	<a href="#">BasicMessageBuilder(IModel model)</a>	Construct an instance ready for writing.

## Method Summary

Flags	Name	Summary
public virtual	<a href="#">byte[] GetContentBody()</a>	Implement IMessageBuilder.GetContentBody
public virtual	<a href="#">IContentHeader GetContentHeader()</a>	Implement IMessageBuilder.GetContentHeader
public virtual	<a href="#">string GetDefaultContentType()</a>	Implement IMessageBuilder.GetDefaultContentType(). Returns null; overridden in subclasses.
public virtual final	<a href="#">IMessageBuilder RawWrite(byte b)</a>	Implement IMessageBuilder.RawWrite
public virtual final	<a href="#">IMessageBuilder RawWrite(byte[] bytes)</a>	Implement IMessageBuilder.RawWrite
public virtual final	<a href="#">IMessageBuilder RawWrite(byte[] bytes, int offset, int length)</a>	Implement IMessageBuilder.RawWrite

## Field Detail

### public const int DefaultAccumulatorSize

#### Summary

By default, new instances of BasicMessageBuilder and its subclasses will have this much initial buffer space.

## Property Detail

### public virtual final Stream BodyStream (r)

#### Summary

Implement IMessageBuilder.BodyStream

### public virtual final IDictionary<string,object> Headers (r)

#### Summary

Implement IMessageBuilder.Headers

### public IBasicProperties Properties (r)

#### Summary

Retrieve the IBasicProperties associated with this instance.

### public NetworkBinaryWriter Writer (r)

#### Summary

Retrieve this instance's NetworkBinaryWriter writing to BodyStream.

#### Remarks

If no NetworkBinaryWriter instance exists, one is created, pointing at the beginning of the accumulator. If one already exists, the existing instance is returned. The instance is not reset.

## Constructor Detail

### BasicMessageBuilder

```
public BasicMessageBuilder(IModel model, int initialAccumulatorSize)
```

	Name	Type
<b>Parameters</b>	model	<u>IModel</u>
	initialAccumulatorSize	int

#### Summary

Construct an instance ready for writing.

### BasicMessageBuilder

```
public BasicMessageBuilder(IModel model)
```

	Name	Type
<b>Parameters</b>	model	<u>IModel</u>

#### Summary

Construct an instance ready for writing.

#### Remarks

The DefaultAccumulatorSize is used for the initial accumulator buffer size.

## Method Detail

### GetContentBody

```
public virtual byte[] GetContentBody()
```

**Flags** public virtual

**Return type** byte[]

#### Summary

Implement IMessageBuilder.GetContentBody

### GetContentHeader

```
public virtual IContentHeader GetContentHeader()
```

**Flags** public virtual

**Return type** IContentHeader

#### Summary

Implement IMessageBuilder.GetContentHeader

### GetDefaultContentType

```
public virtual string GetDefaultContentType()
```

**Flags** public virtual

**Return type** string

#### Summary

Implement IMessageBuilder.GetDefaultContentType(). Returns null; overridden in subclasses.

### RawWrite

```
public virtual final IMessageBuilder RawWrite(byte b)
```

**Flags** public virtual final

**Return type** IMessageBuilder

**Parameters**

Name	Type
b	byte

#### Summary

Implement IMessageBuilder.RawWrite

### RawWrite

```
public virtual final IMessageBuilder RawWrite(byte[] bytes)
```

**Flags** public virtual final

**Return type** IMessageBuilder

**Parameters**

Name	Type
bytes	byte[]

**Summary**

Implement `IMessageBuilder.RawWrite`

**RawWrite**

```
public virtual final IMessageBuilder RawWrite(byte[] bytes, int offset, int length)
```

**Flags** public virtual final

**Return type** [IMessageBuilder](#)

Name	Type
------	------

<b>Parameters</b>	bytes	byte[]
-------------------	-------	--------

	offset	int
--	--------	-----

	length	int
--	--------	-----

**Summary**

Implement `IMessageBuilder.RawWrite`

[Index](#)



# Namespace RabbitMQ.Client.Events

## Summary

Public API for various events and event handlers that are part of the AMQP client library.

## Types

Type	Summary
<a href="#"><u>BasicAckEventArgs</u></a>	Contains all the information about a message acknowledged from an AMQP broker within the Basic content-class.
<a href="#"><u>BasicAckEventHandler</u></a>	Delegate used to process Basic.Ack events.
<a href="#"><u>BasicDeliverEventArgs</u></a>	Contains all the information about a message delivered from an AMQP broker within the Basic content-class.
<a href="#"><u>BasicDeliverEventHandler</u></a>	Delegate used to process Basic.Deliver events.
<a href="#"><u>BasicNackEventArgs</u></a>	Contains all the information about a message nack'd from an AMQP broker within the Basic content-class.
<a href="#"><u>BasicNackEventHandler</u></a>	Delegate used to process Basic.Nack events.
<a href="#"><u>BasicRecoverOkEventHandler</u></a>	Delegate used to process Basic.RecoverOk events.
<a href="#"><u>BasicReturnEventArgs</u></a>	Contains all the information about a message returned from an AMQP broker within the Basic content-class.
<a href="#"><u>BasicReturnEventHandler</u></a>	Delegate used to process Basic.Return events.
<a href="#"><u>CallbackExceptionEventArgs</u></a>	Describes an exception that was thrown during the library's invocation of an application-supplied callback handler.
<a href="#"><u>CallbackExceptionEventHandler</u></a>	Callback invoked when other callbacks throw unexpected exceptions.
<a href="#"><u>ConnectionBlockedEventArgs</u></a>	Event relating to connection being blocked
<a href="#"><u>ConnectionBlockedEventHandler</u></a>	Delegate used to process connection blocked events.
<a href="#"><u>ConnectionShutdownEventHandler</u></a>	Delegate used to process connection shutdown notifications.
<a href="#"><u>ConnectionUnblockedEventHandler</u></a>	Delegate used to process connection unblocked events.
<a href="#"><u>ConsumerCancelledEventHandler</u></a>	Delegate used to process consumer cancellations.
<a href="#"><u>ConsumerEventArgs</u></a>	Event relating to a successful consumer registration or cancellation.
<a href="#"><u>ConsumerEventHandler</u></a>	Callback for events relating to consumer registration and cancellation.
<a href="#"><u>ConsumerShutdownEventHandler</u></a>	Callback for events relating to consumer shutdown.
<a href="#"><u>EventingBasicConsumer</u></a>	Experimental class exposing an IBasicConsumer's methods as separate events.
<a href="#"><u>FlowControlEventArgs</u></a>	Event relating to flow control
<a href="#"><u>FlowControlEventHandler</u></a>	Delegate used to process flow control events.
<a href="#"><u>ModelShutdownEventHandler</u></a>	Delegate used to process model shutdown notifications.

[Index](#) | Namespace [RabbitMQ.Client.Events](#)

# public class BasicAckEventArgs

- extends EventArgs

## Summary

Contains all the information about a message acknowledged from an AMQP broker within the Basic content-class.

## Property Summary

Flags	Type	Name	Summary
public	ulong	<u>DeliveryTag</u> (rw)	The sequence number of the acknowledged message, or the closed upper bound of acknowledged messages if multiple is true.
public	bool	<u>Multiple</u> (rw)	Whether this acknowledgement applies to one message or multiple messages.

## Constructor Summary

Flags	Name	Summary
public	<u>BasicAckEventArgs()</u>	Default constructor.

## Property Detail

### public ulong DeliveryTag (rw)

#### Summary

The sequence number of the acknowledged message, or the closed upper bound of acknowledged messages if multiple is true.

### public bool Multiple (rw)

#### Summary

Whether this acknowledgement applies to one message or multiple messages.

## Constructor Detail

### BasicAckEventArgs

```
public BasicAckEventArgs()
```

#### Summary

Default constructor.

[Index](#)

# Namespace RabbitMQ.Client.Exceptions

## Summary

Public API for exceptions visible to the user of the AMQP client library.

## Types

Type	Summary
<a href="#"><u>AlreadyClosedException</u></a>	Thrown when the application tries to make use of a session or connection that has already been shut down.
<a href="#"><u>AuthenticationFailureException</u></a>	Thrown when the cause is an authentication failure.
<a href="#"><u>BrokerUnreachableException</u></a>	Thrown when no connection could be opened during a <code>ConnectionFactory.CreateConnection</code> attempt.
<a href="#"><u>ChannelAllocationException</u></a>	Thrown when a <code>SessionManager</code> cannot allocate a new channel number, or the requested channel number is already in use.
<a href="#"><u>ConnectFailureException</u></a>	Thrown when a connection to the broker fails
<a href="#"><u>OperationInterruptedException</u></a>	Thrown when a session is destroyed during an RPC call to a broker. For example, if a TCP connection dropping causes the destruction of a session in the middle of a <code>QueueDeclare</code> operation, an <code>OperationInterruptedException</code> will be thrown to the caller of <code>IModel.QueueDeclare</code> .
<a href="#"><u>PacketNotRecognizedException</u></a>	Thrown to indicate that the peer didn't understand the packet received from the client. Peer sent default message describing protocol version it is using and transport parameters.
<a href="#"><u>PossibleAuthenticationFailureException</u></a>	Thrown when the likely cause is an authentication failure.
<a href="#"><u>ProtocolVersionMismatchException</u></a>	Thrown to indicate that the peer does not support the wire protocol version we requested immediately after opening the TCP socket.
<a href="#"><u>UnexpectedMethodException</u></a>	Thrown when the model receives an RPC reply that it wasn't expecting.
<a href="#"><u>UnsupportedMethodException</u></a>	Thrown when the model receives an RPC request it cannot satisfy.
<a href="#"><u>UnsupportedMethodFieldException</u></a>	Thrown when the model cannot transmit a method field because the version of the protocol the model is implementing does not contain a definition for the field in question.
<a href="#"><u>WireFormattingException</u></a>	Thrown when the wire-formatting code cannot encode a particular .NET value to AMQP protocol format.

[Index](#) | Namespace [RabbitMQ.Client.Exceptions](#)

# public class AlreadyClosedException

- extends [OperationInterruptedException](#)

## Summary

Thrown when the application tries to make use of a session or connection that has already been shut down.

## Constructor Summary

Flags	Name	Summary
public	<a href="#">AlreadyClosedException(ShutdownEventArgs reason)</a>	Construct an instance containing the given shutdown reason.

## Constructor Detail

### AlreadyClosedException

```
public AlreadyClosedException(ShutdownEventArgs reason)
```

Parameters	Name	Type
	reason	<a href="#">ShutdownEventArgs</a>

## Summary

Construct an instance containing the given shutdown reason.

[Index](#)

# Namespace RabbitMQ.Client.MessagePatterns

## Summary

Public API for high-level helper classes and interface for common ways of using the AMQP client library.

## Types

Type	Summary
<a href="#"><u>SimpleRpcClient</u></a>	Implements a simple RPC client.
<a href="#"><u>SimpleRpcServer</u></a>	Implements a simple RPC service, responding to requests received via a Subscription.
<a href="#"><u>Subscription</u></a>	Manages a subscription to a queue or exchange.
<a href="#"><u>Index</u></a>   Namespace <a href="#"><u>RabbitMQ.Client.MessagePatterns</u></a>	

# public class SimpleRpcClient

- implements IDisposable

## Summary

Implements a simple RPC client.

## Remarks

This class sends requests that can be processed by remote SimpleRpcServer instances.

The basic pattern for accessing a remote service is to determine the exchange name and routing key needed for submissions of service requests, and to construct a SimpleRpcClient instance using that address. Once constructed, the various Call() and Cast() overloads can be used to send requests and receive the corresponding replies.

```
string queueName = "ServiceRequestQueue"; // See also Subscription ctors
using (IConnection conn = new ConnectionFactory()
    .CreateConnection(serverAddress)) {
    using (IModel ch = conn.CreateModel()) {
        SimpleRpcClient client =
            new SimpleRpcClient(ch, queueName);
        client.TimeoutMilliseconds = 5000; // optional

        /// ... make use of the various Call() overloads
    }
}
```

Instances of this class declare a queue, so it is the user's responsibility to ensure that the exchange concerned exists (using IModel.ExchangeDeclare) before invoking Call() or Cast().

This class implements only a few basic RPC message formats - to extend it with support for more formats, either subclass, or transcode the messages before transmission using the built-in byte[] format.

## See

- [RabbitMQ.Client.MessagePatterns.SimpleRpcServer](#)

## Property Summary

Flags	Type	Name	Summary
public	<a href="#">PublicationAddress</a>	<a href="#">Address</a> (rw)	Retrieve or modify the address that will be used for the next Call() or Cast().
public	<a href="#">IModel</a>	<a href="#">Model</a> (r)	Retrieve the IModel this instance uses to communicate.
public	<a href="#">Subscription</a>	<a href="#">Subscription</a> (r)	Retrieve the Subscription that is used to receive RPC replies corresponding to Call() RPC requests. May be null.
public int		<a href="#">TimeoutMilliseconds</a> (rw)	Retrieve or modify the timeout (in milliseconds) that will be used for the next Call().

## Event Summary

Type	Name	Summary
EventHandler	<a href="#">Disconnected</a>	This event is fired whenever Call() detects the disconnection of the underlying Subscription while waiting for a reply from the service.
EventHandler	<a href="#">TimedOut</a>	This event is fired whenever Call() decides that a timeout has occurred while waiting for a reply from the service.

## Constructor Summary

Flags	Name	Summary
public	<u>SimpleRpcClient(IModel model, string exchange, string exchangeType, string routingKey)</u>	Construct an instance that will deliver to the named and typed exchange, with the given routing key.
public	<u>SimpleRpcClient(IModel model, PublicationAddress address)</u>	Construct an instance that will deliver to the given address.
public	<u>SimpleRpcClient(IModel model)</u>	Construct an instance with no configured Address. The Address property must be set before Call() or Cast() are called.
public	<u>SimpleRpcClient(IModel model, string queueName)</u>	Construct an instance that will deliver to the default exchange (""), with routing key equal to the passed in queueName, thereby delivering directly to a named queue on the AMQP server.

## Method Summary

Flags	Name	Summary
public virtual	<u>byte[] Call(byte[] body)</u>	Sends a simple byte[] message, without any custom headers or properties.
public virtual	<u>byte[] Call(IBasicProperties requestProperties, byte[] body, out IBasicProperties replyProperties)</u>	Sends a byte[] message and IBasicProperties header, returning both the body and headers of the received reply.
public virtual	<u>object[] Call(object[] args)</u>	Sends a "jms/stream-message"-encoded RPC request, and expects an RPC reply in the same format.
public virtual	<u>BasicDeliverEventArgs Call(IBasicProperties requestProperties, byte[] body)</u>	Sends a byte[]/IBasicProperties RPC request, returning full information about the delivered reply as a BasicDeliverEventArgs.
public virtual	<u>void Cast(IBasicProperties requestProperties, byte[] body)</u>	Sends an asynchronous/one-way message to the service.
public	<u>void Close()</u>	Close the reply subscription associated with this instance, if any.
public virtual	<u>void OnDisconnected()</u>	Signals that the Subscription we use for receiving our RPC replies was disconnected while we were waiting.
public virtual	<u>void OnTimedOut()</u>	Signals that the configured timeout fired while waiting for an RPC reply.

## Property Detail

### public PublicationAddress Address (rw)

#### Summary

Retrieve or modify the address that will be used for the next Call() or Cast().

#### Remarks

This address represents the service, i.e. the destination service requests should be published to. It can be changed at any time before a Call() or Cast() request is sent - the value at the time of the call is used by Call() and Cast().

### public IModel Model (r)

### Summary

Retrieve the IModel this instance uses to communicate.

### **public Subscription Subscription (r)**

#### Summary

Retrieve the Subscription that is used to receive RPC replies corresponding to Call() RPC requests. May be null.

#### Remarks

Upon construction, this property will be null. It is initialised by the protected virtual method EnsureSubscription upon the first call to Call(). Calls to Cast() do not initialise the subscription, since no replies are expected or possible when using Cast().

### **public int TimeoutMilliseconds (rw)**

#### Summary

Retrieve or modify the timeout (in milliseconds) that will be used for the next Call().

#### Remarks

This property defaults to System.Threading.Timeout.Infinite (i.e. -1). If it is set to any other value, Call() will only wait for the specified amount of time before returning indicating a timeout.

See also TimedOut event and OnTimedOut().

## Event Detail

### **EventHandler Disconnected**

#### Summary

This event is fired whenever Call() detects the disconnection of the underlying Subscription while waiting for a reply from the service.

#### Remarks

See also OnDisconnected(). Note that the sending of a request may result in OperationInterruptedException before the request is even sent.

### **EventHandler TimedOut**

#### Summary

This event is fired whenever Call() decides that a timeout has occurred while waiting for a reply from the service.

#### Remarks

See also OnTimedOut().

## Constructor Detail

### **SimpleRpcClient**

```
public SimpleRpcClient(IModel model, string exchange, string exchangeType, string routingKey)
```

```
public IModel Model (r)
```



	<b>Name</b>	<b>Type</b>
	model	<u>IModel</u>
<b>Parameters</b>	exchange	string
	exchangeType	string
	routingKey	string

**Summary**

Construct an instance that will deliver to the named and typed exchange, with the given routing key.

**SimpleRpcClient**

```
public SimpleRpcClient(IModel model, PublicationAddress address)
```

	<b>Name</b>	<b>Type</b>
<b>Parameters</b>	model	<u>IModel</u>
	address	<u>PublicationAddress</u>

**Summary**

Construct an instance that will deliver to the given address.

**SimpleRpcClient**

```
public SimpleRpcClient(IModel model)
```

	<b>Name</b>	<b>Type</b>
<b>Parameters</b>	model	<u>IModel</u>

**Summary**

Construct an instance with no configured Address. The Address property must be set before Call() or Cast() are called.

**SimpleRpcClient**

```
public SimpleRpcClient(IModel model, string queueName)
```

	<b>Name</b>	<b>Type</b>
<b>Parameters</b>	model	<u>IModel</u>
	queueName	string

**Summary**

Construct an instance that will deliver to the default exchange (""), with routing key equal to the passed in queueName, thereby delivering directly to a named queue on the AMQP server.

**Method Detail**

**Call**

```
public virtual byte[] Call(byte[] body)
```

<b>Flags</b>	public virtual
<b>Return type</b>	byte[]
<b>Parameters</b>	<b>Name</b> <b>Type</b>
	body byte[]

**Summary**

Sends a simple byte[] message, without any custom headers or properties.

**Remarks**

Delegates directly to Call(IBasicProperties, byte[]), and discards the properties of the received reply, returning only the body of the reply.

Calls OnTimedOut() and OnDisconnected() when a timeout or disconnection, respectively, is detected when waiting for our reply.

Returns null if the request timed out or if we were disconnected before a reply arrived.

The reply message, if any, is acknowledged to the AMQP server via Subscription.Ack().

**Call**

```
public virtual byte[] Call(IBasicProperties requestProperties, byte[] body, out
IBasicProperties replyProperties)
```

**Flags** public virtual

**Return type** byte[]

	Name	Type
	requestProperties	<u>IBasicProperties</u>
<b>Parameters</b>	body	byte[]
	replyProperties	out <u>IBasicProperties</u>

**Summary**

Sends a byte[] message and IBasicProperties header, returning both the body and headers of the received reply.

**Remarks**

Sets the "replyProperties" outbound parameter to the properties of the received reply, and returns the byte[] body of the reply.

Calls OnTimedOut() and OnDisconnected() when a timeout or disconnection, respectively, is detected when waiting for our reply.

Both sets "replyProperties" to null and returns null when either the request timed out or we were disconnected before a reply arrived.

The reply message, if any, is acknowledged to the AMQP server via Subscription.Ack().

**Call**

```
public virtual object[] Call(object[] args)
```

**Flags** public virtual

**Return type** object[]

	Name	Type
<b>Parameters</b>	args	object[]

**Summary**

Sends a "jms/stream-message"-encoded RPC request, and expects an RPC reply in the same format.

## Remarks

The arguments passed in must be of types that are representable as JMS StreamMessage values, and so must the results returned from the service in its reply message.

Calls OnTimedOut() and OnDisconnected() when a timeout or disconnection, respectively, is detected when waiting for our reply.

Returns null if the request timed out or if we were disconnected before a reply arrived.

The reply message, if any, is acknowledged to the AMQP server via Subscription.Ack().

## See

- [RabbitMQ.Client.Content.IStreamMessageBuilder](#)
- [RabbitMQ.Client.Content.IStreamMessageReader](#)

## Call

```
public virtual BasicDeliverEventArgs Call(IBasicProperties requestProperties, byte[] body)
```

**Flags** public virtual

**Return type** [BasicDeliverEventArgs](#)

	Name	Type
<b>Parameters</b>	requestProperties	<a href="#">IBasicProperties</a>
	body	byte[]

## Summary

Sends a byte[]/IBasicProperties RPC request, returning full information about the delivered reply as a BasicDeliverEventArgs.

## Remarks

This is the most general/lowest-level Call()-style method on SimpleRpcClient. It sets CorrelationId and ReplyTo on the request message's headers before transmitting the request to the service via the AMQP server. If the reply's CorrelationId does not match the request's CorrelationId, ProtocolViolationException will be thrown.

Calls OnTimedOut() and OnDisconnected() when a timeout or disconnection, respectively, is detected when waiting for our reply.

Returns null if the request timed out or if we were disconnected before a reply arrived.

The reply message, if any, is acknowledged to the AMQP server via Subscription.Ack().

## See

- [System.Net.ProtocolViolationException](#)

## Cast

```
public virtual void Cast(IBasicProperties requestProperties, byte[] body)
```

**Flags** public virtual

**Return type** void

	Name	Type
<b>Parameters</b>	requestProperties	<a href="#">IBasicProperties</a>
	body	byte[]

## Call

### Summary

Sends an asynchronous/one-way message to the service.

### Close

```
public void Close()
```

**Flags** public

**Return type** void

#### Summary

Close the reply subscription associated with this instance, if any.

#### Remarks

Simply delegates to calling `Subscription.Close()`. Clears the `Subscription` property, so that subsequent `Call(s)`, if any, will re-initialize it to a fresh `Subscription` instance.

### OnDisconnected

```
public virtual void OnDisconnected()
```

**Flags** public virtual

**Return type** void

#### Summary

Signals that the `Subscription` we use for receiving our RPC replies was disconnected while we were waiting.

#### Remarks

Fires the `Disconnected` event.

### OnTimedOut

```
public virtual void OnTimedOut()
```

**Flags** public virtual

**Return type** void

#### Summary

Signals that the configured timeout fired while waiting for an RPC reply.

#### Remarks

Fires the `TimedOut` event.

[Index](#)

# Namespace RabbitMQ.Util

## Summary

Internal. Utility classes.

## Types

Type	Summary
<a href="#"><u>BlockingCell</u></a>	A thread-safe single-assignment reference cell.
<a href="#"><u>DebugUtil</u></a>	Miscellaneous debugging and development utilities.
<a href="#"><u>Either</u></a>	Models the disjoint union of two alternatives, a "left" alternative and a "right" alternative.
<a href="#"><u>EitherAlternative</u></a>	Used internally by class Either.
<a href="#"><u>IntAllocator</u></a>	(undocumented)
<a href="#"><u>IntAllocator.IntervalList</u></a>	(undocumented)
<a href="#"><u>NetworkBinaryReader</u></a>	Subclass of BinaryReader that reads integers etc in correct network order.
<a href="#"><u>NetworkBinaryWriter</u></a>	Subclass of BinaryWriter that writes integers etc in correct network order.
<a href="#"><u>SharedQueue</u></a>	A thread-safe shared queue implementation.
<a href="#"><u>SharedQueue&lt;T&gt;</u></a>	A thread-safe shared queue implementation.
<a href="#"><u>SharedQueueEnumerator&lt;T&gt;</u></a>	Implementation of the IEnumerable interface, for permitting SharedQueue to be used in foreach loops.
<a href="#"><u>SynchronizedList&lt;T&gt;</u></a>	(undocumented)
<a href="#"><u>XmlUtil</u></a>	Miscellaneous helpful XML utilities.
<a href="#"><u>Index</u></a>   <a href="#"><u>Namespace RabbitMQ.Util</u></a>	

# public class BlockingCell

## Summary

A thread-safe single-assignment reference cell.

## Remarks

A fresh BlockingCell holds no value (is empty). Any thread reading the Value property when the cell is empty will block until a value is made available by some other thread. The Value property can only be set once - on the first call, the BlockingCell is considered full, and made immutable. Further attempts to set Value result in a thrown InvalidOperationException.

## Property Summary

Flags	Type	Name	Summary
public	object	<u>Value</u> (rw)	Retrieve the cell's value, blocking if none exists at present, or supply a value to an empty cell, thereby filling it.

## Constructor Summary

Flags	Name	Summary
public	<u>BlockingCell()</u>	Construct an empty BlockingCell.

## Method Summary

Flags	Name	Summary
public	<u>bool GetValue(int millisecondsTimeout, out object result)</u>	Retrieve the cell's value, waiting for the given timeout if no value is immediately available.
public static	<u>int validatedTimeout(int timeout)</u>	Return valid timeout value

## Property Detail

public object Value (rw)

### Summary

Retrieve the cell's value, blocking if none exists at present, or supply a value to an empty cell, thereby filling it.

### Exception

## Constructor Detail

### BlockingCell

public BlockingCell()

### Summary

Construct an empty BlockingCell.

## Method Detail

### GetValue

public bool GetValue(int millisecondsTimeout, out object result)

Flags public

Return type bool

public class BlockingCell

	<b>Name</b>	<b>Type</b>
<b>Parameters</b>	millisecondsTimeout	int
	result	out object

**Summary**

Retrieve the cell's value, waiting for the given timeout if no value is immediately available.

**Remarks**

If a value is present in the cell at the time the call is made, the call will return immediately. Otherwise, the calling thread blocks until either a value appears, or millisecondsTimeout milliseconds have elapsed.

Returns true in the case that the value was available before the timeout, in which case the out parameter "result" is set to the value itself.

If no value was available before the timeout, returns false, and sets "result" to null.

A timeout of -1 (i.e. System.Threading.Timeout.Infinite) will be interpreted as a command to wait for an indefinitely long period of time for the cell's value to become available. See the MSDN documentation for System.Threading.Monitor.Wait(object,int).

**validatedTimeout**

```
public static int validatedTimeout(int timeout)
```

**Flags** public static

**Return type** int

<b>Parameters</b>	<b>Name</b>	<b>Type</b>
	timeout	int

**Summary**

Return valid timeout value

**Remarks**

If value of the parameter is less then zero, return 0 to mean infinity